Race Procedures

Lineup - Heat Race Lineups will be determined by a draw done at the Pit Entrance Shack.

Drivers - Drivers must be 14 years of age. Drivers under the age of 18 years old must have written parental or legal guardian consent.

Draw - Will Open when the pits open and will Close 15 minutes before hot laps.

Drivers' Meeting - All drivers must attend drivers' meeting. Any driver who misses the drivers' meeting will forfeit their draw spot and will start at the tail of their assigned heat race.

Safety Equipment - Snell-rated SA2010, SA2015 or SA2020 helmet is required. Roll bar padding is required in driver compartment. (Fire retardant padding is recommended.) SFI-approved full fire suit required. Fire retardant gloves, shoes and neck brace (or head and neck restraint) Cars must have window-net on driver's window.

RaceCeiver - All drivers must have a working RaceCeiver.

Lineup Area - The lineup area will be just outside the turn 3 entrance on the pits side of the guardrail. During the features space must be left so that cars can exit the work area.

Entering the Racetrack - Cars will enter the track through the opening in the back-stretch wall closest to turn 3.

Starts - The front row sets the pace. They must hold a steady pace once they pass the track entrance. All other drivers must remain side by side nose to tail till the green flag comes out. There are two lines painted on the turn 4 wall. The Flagman will start the race between those lines.

In Race Lineups - When a caution comes out, drivers are required to slow down, then get lined up single file. The lineup will be checked. Any changes that need to be made will be made on the RaceCeiver.

Restarts - Leader alone will be out front, 2nd place picks the high or low line, and everyone else falls in line. The leader can start the race anywhere between turns 3 and 4. The leader must maintain a steady pass and not slow down after passing the track entrance.

Single file restarts - After 3 cautions in a heat and 5 in the feature all restarts from that point on will be single file.

Push Starts - A car must enter the lineup area under its own power. If there's a red flag and the cars are shut off, the car may be push started and keep its spot.

Tech and Redraw area - Will be behind the scoring tower. Drivers will enter the Tech area by going counterclockwise around the scoring tower - park in the order of finish. The cars needing to report to the Tech area will be determined by car count.

Feature - Lineup will be determined by a redraw done in the Tech area after all the heat races in that class are completed.

Work area - The work area is between the pit guardrail and the track wall. During the features only will the work area be available if a car is damaged in a manner in which it can be repaired quickly. The work area is open under yellow flags only. Drivers will be directed when it safe to leave the track and enter the work area and when to re-enter the track.

Red Flag - During a red flag no work can done on the cars involved in the race. When it is safe for cars to move again, the yellow light will come on and drivers may go to the work area.

Cautions - A driver that causes a sole caution in a heat race will be sent to the pits. A driver causes two sole cautions in the feature or last chance qualifier will be sent to the pits.

Fighting - Any driver, crew member, or fan involved in a fight will be suspended for one race.

Hitting another car - A driver who purposely hits another car outside of a race will be suspended for the rest of the year.

Intentionally spinning another car out - If it's determined a driver intentionally hit or spun a car out, that driver will be sent to the pits.

Cool Down - Once the race is over, drives will go all the way around (Do not turn right off the backstretch) though 3&4 and exit between the stage and the victory line wall. They will be directed when to cross the backstretch and re-enter the pits.

Speed in the Pits - No speeding or reckless driving in the pit area.

Payout - Once all cars that are required to report to Tech have been inspected, the payout will open for that class.